

RISK ASSESSMENT: Games and Circus Skills Box's

Completed by: Activities Management Team

Date: 15/12/2024

Review Date: 15/12/2025



What is the Hazard?	Who may be harmed?	How might people be harmed?	Risk Rating			Control Measures in Place	Remaining Risk		
			Probability	Severity	Risk		Probability	Severity	Risk
Slips, Trips and Falls	All	Cuts, bruises and grazes	2	2	4	<ul style="list-style-type: none"> All equipment not being used is put away in the box. All participants are instructed to wear appropriate footwear. Participants warned about exposed tree roots and potential hazards. Participants using stilts should take extra care and be on suitable ground 	1	2	2
Exposure/ Hypothermia and Sunburn	All	Sunburn, high temperature and dehydration.	3	2	6	<ul style="list-style-type: none"> Group leaders to ensure that the group has suitable clothing prior to the activity. Group leaders to ensure that the group drinks plenty of water. Sun cream to be applied when needed. 	1	2	2
Adverse Weather	All	See 'Exposure'	2	3	6	<ul style="list-style-type: none"> Participants are advised to wear suitable clothing for weather conditions. At the first sign of thunder and lightning continue until the flash to bang is no less than 30 secs, at which point the activity stops immediately. The activity may continue 30 minutes after thunder is last heard. Refer to 'Adverse Weather' policy 	1	3	3
Group Behaviour	All	Loss of control of the group, participants being distracted/ not listening.	3	2	6	<ul style="list-style-type: none"> Group leaders are to ensure that the group is always under control. Leader to be aware at the start of the session for any neurodiverse participant's and make sure control measures are in place to appropriately manage their needs. 	1	2	2
Unauthorised Access	All	Musculoskeletal injuries, cuts, bruises from lack of adult supervision	3	2	6	<ul style="list-style-type: none"> For prolonged periods when the activity isn't in use all equipment is to be packed back into the box and put away or returned to reception if no longer needed. 	2	2	4
Equipment Failure	Participants	Musculoskeletal injuries, cuts, bruises	3	2	6	<ul style="list-style-type: none"> All equipment should be checked during the set-up of the activity. All equipment is inspected periodically and anything faulty is removed from use immediately, recorded and repaired or replaced. All equipment is visually checked by the group leader for damage and any broken equipment to be reported to reception and not used. 	1	2	2

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Bites and Stings from Insects and Plants	All	Bites, stings, rash. Allergic reaction.	3	3	9	<ul style="list-style-type: none"> Group leader to be aware of existing medical conditions or allergies. Group to avoid long grass. 	2	3	6
Hit with Equipment	All	Cuts, bruises and contusions	3	2	6	<ul style="list-style-type: none"> Leader should direct participants on the correct usage of equipment and step in if any equipment is being misused. Participants playing ball games should have enough space to play safely without impacting other site users. 	2	3	6

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Level	Likelihood Factor	Severity Description
1	Very Unlikely	Insignificant – No injury or No First Aid required.
2	Unlikely	Minor – Minor injuries requiring first aid such as cuts, grazes, bruising.
3	Fairly Likely	Moderate – Injuries resulting in up to three days' absence from work.
4	Likely	Major – Injuries resulting in a week or more absence from work, for example broken bones, deep cut etc.
5	Very Likely	Catastrophic – Amputations or Death.

Remaining Risk Level	Description
1-5	Very low, minimal risk, control measures more than adequate
5-10	Low, control measures satisfactory
10-15	Medium, control measures adequate
15-20	High, control measures need further consideration
20-25	Very high, intolerable, stop Job